Lawgivers II – Mods Tutorial

We recommend to join our discord server and check out the channel #mods and #mods-share

Here you find all tools and resources:
https://drive.google.com/drive/folders/1JrTccggAkS9v1DTE54lLNrCr5wr_qEij?usp=share_link

This tutorial is made for PC Windows.

Scenario:

Just grab the default scenario file that comes with the game. You find it in the .exe folder Lawgivers II/Scenarios/default and open it with a json text editor. We recommend to use Notepad++ with json viewer plugin installed or equivalent. Then save it with a different name in the same directory and select the new scenario at start of a game.

Please do not mess up with the file. A wrong typed text could make your custom scenario impossible to load ingame.

Understand:

Use the database.csv to understand the id's of elements.

Fanmade tutorial:
1. https://www.youtube.com/watch?v=CjmkQBTZtb4&ab_channel=Alexander
2. https://www.youtube.com/watch?v=liXfqElSXOo&feature=youtu.be&ab_channel=Alexander

Steam Workshop:

When the mod has ben tested and is ready, it can be submitted to the Steam Workshop. Download the Steam Workshop Uploader (SWU) and use it for uploading while you are logged in with your Steam account.

Android/iOS

It's possible to load scenarios on mobile platforms too if you can access the savegame folders. Put the new stuff in the scenario folder.